



Planning Department Fee Schedule

Development Applications	Cost	Each Additional Acre
Zone Change	\$500	\$5
Preliminary Plat	\$150	\$35 (max fee of \$7,000)
Final Plat	\$350	\$55 (max fee of \$5,000)
Vacating Plat	\$200	N/A
Amended Plat	\$250	N/A
Variance/Special Exception (Residential)	\$200	N/A
Variance/Special Exception (Commercial)	\$500	N/A
Local Historic Landmark Designation	\$50	N/A
Certificate of Appropriateness	\$50	N/A
Design District Variance	\$250	N/A
Petition Annexation Request	\$1,500	N/A
TABC Separation Variance	\$250	\$500 (each subsequent request)
Zoning Verification Letter	\$50	N/A

TABC Permits	Annual Cost	Billing Cycle
Mixed Beverage Permit (MB)/ Mixed Beverage w/ Food & Beverage Certificate (FB) required (RM)	\$1,125 Year 3 \$750 Year 4 \$750 Year 5 \$375 Year 6 +	Every 2 Years
Bonded Warehouse Permit (J/JD)	\$75	Every 2 Years
General Distributor's License (BB)	\$150	Every 2 Years
Retail Dealer's Off-Premise License (Malt Beverage) (BF)	\$30	Every 2 Years
Branch Distributor's License (BC)	\$37.50	Every 2 Years
Brewpub License (BP)	\$250	Every 2 Years
Distiller's and Rectifier's Permit (D)	\$750	Every 2 Years
Local Distributor's Permit (LP)	\$50	Every 2 Years
Package Store Permit (P)	\$250	Every 2 Years
Wholesaler's Permit (W)	\$937.50	Every 2 Years
Wine and Malt Beverage Retailer's Off-Premise Permit (BQ)	\$30	Every 2 Years
Wine and Malt Beverage Retailer's Permit (BG)	\$87.50	Every 2 Years
Wine-Only Package Store Permit (Q)	\$37.50	Every 2 Years
Winery Permit (G)	37.50	Every 2 Years
Brewer's License (BW)	\$750	Every 2 Years
Nonresident Seller's Permit (S)	\$75	Every 2 Years
General Class B Wholesaler's Permit (X)	\$150	Every 2 Years
Retail Dealer's On-Premise License (Malt Beverage) (BE)	\$75	Every 2 Years
Manufacturer's Agent's Warehousing Permit (AW)	\$375	Every 2 Years
Promotional Permit (PR)	\$150	Every 2 Years
Brewer's Self-Distribution License (SD)	\$300	Every 2 Years

****Beginning October 12, 2023, we will be charging a 3% service fee for all credit card transactions. ****